

# STEAMPUNK HALLOWEEN 2024

This is the programme for the Ministry of Steampunk's Halloween Weekend taking place at the County Assembly Rooms on Bailgate, Lincoln (LN1 3AR) over the weekend of 1-3 November 2024. It is a text-only document available to download as a PDF.

At this time of year there is always the risk of alien abduction or other unforeseen circumstances forcing last minute changes to the programme, so please check back to make sure that you have the latest version of the document when the weekend arrives; you will find the document date in the header at the top of each page.

If you have pre-ordered one of the limited edition Ministry of Steampunk Halloween Medals you will be able to pick it up from the Assembly Rooms on Friday night or during the daytime on Saturday or Sunday. If we have any stock that has not been pre-ordered these will be for sale for £8.50 each at the same times.

We have recently discovered a small stash of 2024 MoS Charity Pins that did not get sold at The Asylum, so if you missed them (we thought we had sold out), these will also be on sale over the weekend for £6 each. All proceeds will go to charity.

## GHOST NIGHT

**Friday 1 November – Doors at 7PM**

*During the day I don't believe in ghosts. At night I'm a little more open minded.*

Steampunk Halloween 2024 kicks off on Friday evening with *Ghost Night*, a musical evening featuring two of Steampunk's favourite bands, the *Brass Brothers* and the *Wight Hot Pipes*. The doors to the street will open at 7PM so you can come inside, meet up with friends and grab a drink at the bar.

But don't leave it too long before heading off to brave the spooky 'M1' passage to gain entry into the magnificent Regency Ballroom, for an evening of fully seated musical entertainment. Access to the 'M1' passage is from the entrance hall, just past the bar on the right.

First to perform will be Jacob and Ellwood Brass, *The Brass Brothers*, who are sure to include plenty of spooky songs in their foot-tapping set.

Next up and headlining the evening will be the *Wight Hot Pipes*, firm MoS favourites of the Steampunk scene who also headlined *Time Travellers* at Asylum this year. Get ready for some fabulous covers, some of the band's original songs and a liberal dash of bagpipes.

Incidentally, if you've been looking for an opportunity to wear that UV reactive makeup, then this could be the night! It will be a party night fit for a ghost.

Between musical sets, don't forget to take a look at the exhibition of Steampunk Ghostbusters artefacts.

Also on Friday night you are invited to bring along a carved or steampunk Pumpkin to be displayed for the evening as part of '*The Gourd Exhibition*'. A small prize will be awarded to the winner of the best pumpkin. You can take your pumpkin home with you on Friday evening if you wish or leave it on display over the weekend.

Hearses at midnight.

Tickets for *Ghost Night* can be purchased in advance through the Ministry of Steampunk website at <https://www.ministryofsteampunk.com/halloween2024>

## SATURDAY DAYTIME PROGRAMME

**Saturday 2 November 10AM – 4 PM**

From 10AM to 4PM on Saturday we will have a host of Steampunk traders in the Ballroom at The County Assembly Rooms.

Entry will be free to anyone who has a ticket to either *Ghost Night* or *The Immortal Ball*. Entrance for anyone else is £2 payable in cash on the door. Don't forget to claim any pre-ordered Halloween Medals and that some 2024 Charity Pins may also still be available.

Time	Feature	Location	Description
10:30	S.C.O.N.E	Ballroom	Come and hear Steampunk's favourite choir sing songs to warm your hearts and take away the fear of the unknown over this spooky weekend. Or maybe they will make you worry more. Who knows? Come and find out!
11:00	The World of Tellus	Edwardian Suite	Come and meet author E.A. Perle and learn about the world of Tellus that he has created in his books Firestone, Orbis and Tempus. This will be an interview and interactive question and answer session.
11:30	The Boston Witches	Ballroom	The Boston Witches made their steampunk debut at Asylum XIV and went down a storm. We couldn't resist having them back to entertain us again. You can expect tall hats, broomsticks and all the usual witchy spooky stuff. And remember folks, it's important you keep any part-eaten children in the fridge as they go off very quickly.
12:00	The Mummy Lives	Edwardian Suite	From Hammer Horror to Hollywood Blockbusters, The Mummy is a popular horror trope and "trick or treat" theme. Join John Naylor for an exploration of the reality of ancient Egyptian practices and history with some reconstructed props and

Time	Feature	Location	Description
			behind the scenes footage from a documentary show or two.
12:30	Teapot Racing	Ballroom	Join Richard Venture and Irene for some steampunk fun with the opportunity to drive motorised teapots around a specially created Halloween course. You can expect some skeletal obstacles and probably some screaming too, in this high adrenaline fun-filled sport.
13:00	Tea Duelling	Edwardian Suite	If you prefer a sit-down steampunk tea-related competitive activity where you can eat something at the same time, come and try your hand at Tea Duelling. Please be aware that poltergeists are known to operate in the area and could very well make your hand tremble.
13:30	S.C.O.N.E.	Ballroom	And while we are on the subject of baked goods, be sure you never confuse Scone with S.C.O.N.E. It's time to clear out those spiders from your ears and come along and hear some crazed tunefulness from Steampunk's favourite choir.
14:00	Halloween, Blood and Brains	Edwardian Suite	Come and find out about the medical condition which inspired many vampire stories, find out how your brain works (part I) and the neurological explanations for some very scary symptoms. At the end of the session you will also know all you need to know about brain transplants.
14:30	The Boston Witches	Ballroom	Another opportunity for you to see and maybe even join in with the witches dance from our friends at the Boston Coven. We strongly advise keeping any pet frogs well hidden during the performance.
15:00	The Witches Daughter	Edwardian Suite	Come and meet costume designer Karen Grover and learn about the costumes she created for this short film which tells part of the story of the Pendle Witches.
16:00	Daytime event closes		

# THE IMMORTAL BALL

**Saturday 2 November – Doors at 7PM**

As at previous MoS Halloween events, The Immortal Ball on Saturday evening will be the centrepiece of the weekend.

The Halloween theme lends itself perfectly to a Grand Halloween Ball, with atmosphere, great food and this year the wonderful voice of Alice Strange who will be entertaining us after dinner.

Please do try and arrive at The Assembly Rooms between 7 and 7:30PM as the doors from the Oval Room to the Ballroom will open at 7:30PM sharp and you won't want to miss the spooky start to the evening!

The meal at will begin with artisan breads and balsamic vinegar followed by a hot buffet with several choices (lasagna, chilli con carne, chicken tikka masala), including of course a vegan option, accompanied by chips and/or rice and/or salad all followed by a chocolate brownie sundae with ice cream or vegan ice cream.

Once we have all eaten we will be entertained by the incomparable Alice Strange who has made it no secret that Halloween is her favourite time of the year. You can expect Alice's magical voice and a collection of songs chosen to reflect the occasion.

Throughout the evening Annie Griffith (aka Madame Scone) will be offering free Tarot Readings in the Oval Room, so this could be an opportunity for you to discover some very important information about your future (probably best not to take it too seriously) at the same time as having a fabulous evening.

Naturally we want everyone to stay safe, so please keep a careful watch out for predatory alien creatures at all times.

Hearses at Midnight.

If there are any tickets left for *The Immortal Ball* they will be on sale in advance through the Ministry of Steampunk website at <https://www.ministryofsteampunk.com/halloween2024>. Even if you can't get a ticket to The Immortal Ball, please do join us on Friday for *Ghost Night*.

# SUNDAY DAYTIME PROGRAMME

**Sunday 3 November 10:30 AM – 3 PM**

The doors to The Assembly Rooms will open at 10:30. Entrance will be free to those who have purchased a ticket to Ghost Night or The Immortal Ball; otherwise entry will be £2 payable in cash on the door.

Sunday will be a more relaxed day, but we still have some special features planned.

Food will be available at The Nearest Bar (closest to the street!) at any time and there will be a special pre-bookable Haunted High Tea (see below) in the afternoon.

If there are any left (not very likely but not impossible) then the MoS Halloween medals and 2024 Charity pins may be on sale. We do have some of the silicone AXV (Asylum XV) wristbands which will be on sale for £1 each on Sunday only.

Time	Feature	Location	Description
10:45	Meet at the Castle	Lincoln Castle East Gate	<p>We will be meeting up inside the East Gate of Lincoln Castle (the gate closest to Bailgate) where we will take some photos and maybe share some stories from the night before.</p> <p>Come in your finest steampunk attire, dress 'steampunk light' or come as a Halloween Zombie or monster – all will be welcome!</p>
11:00	Halloween Promenade/ Zombie Shuffle	Castle to Assembly Rooms	<p>We will meander at a leisurely pace (Zombie's can be difficult to herd sometimes, ghosts tend to 'drift off', and don't start me on black cats...) to the County Assembly Rooms (note entrance fee above if you are not coming to Ghost Night or The Immortal Ball). The event is not being publicised to the general public, so whilst we might meet a few bemused locals out to 'blow out the cobwebs' on a Sunday morning, we don't expect the crowd that the Monday Promenade attracts at Asylum.</p>
11:15	Illicit Market	Ballroom	<p>There will <u>not</u> be an Illicit Market at around 11:15 on Sunday (or whenever the Halloween Promenade/Zombie Shuffle eventually arrives) so don't bring along your goods to sell. There is therefore no need to read the Illicit Market page on the Ministry of Steampunk website at <a href="https://www.ministryofsteampunk.com/illicit-markets">https://www.ministryofsteampunk.com/illicit-markets</a> to find out how such markets operate.</p> <p>Prepare to be disappointed by the lack of anything at all happening at 11:15, constable.</p>
12:15	Thriller!!	Ballroom	<p>We cannot be the only ones who have thought for a long time that it would be great fun to create a steampunk version of the famous Michael Jackson 'Thriller' video.</p> <p>Come along to the ballroom in whatever outfit you are comfortable in and we will be shooting some very short sequences of moves that can then be edited together to create a Steampunk version of this iconic masterpiece.</p>

Time	Feature	Location	Description
			<p>If you want to check out the original video you can do so here <a href="https://www.youtube.com/watch?v=4V90AmXnguw">https://www.youtube.com/watch?v=4V90AmXnguw</a> but don't worry, our expert (cough, cough) choreographers will be there on hand to guide you every wonky step of the way.</p>
14:30	Haunted High Tea	Edwardian Suite	<p>From our partners at the Assembly Rooms:  <i>Step into a world of eerie elegance with a complimentary spooky arrival drink to set the mood for an unforgettable afternoon.</i></p> <p><i>The Halloween-themed treats will be as devilishly delicious as they will be fun, featuring a selection of ghoulish goodies, ghostly finger sandwiches, and decadent desserts designed to thrill. But beware—there are a few spine-tingling surprises in store! Perfect for those who love a little mystery with their indulgence, this is a frightfully fun experience that's too good to miss!</i></p> <p>If you wish to attend the Haunted High Tea you will need to pre-book direct with the Assembly Rooms, please see the link on the MoS website or else go direct to <a href="https://fatso.ma/0EbY">https://fatso.ma/0EbY</a></p>
15:00	Main event in ballroom closes		
16:15	Haunted High Tea ends		
<p>All times and performances listed above are correct as of the date at the top of the page. Despite the Minister of Time Travel's best efforts, time can be a little fluid over Halloween weekend, so please expect some slippage in the published times.</p> <p>All features, times and locations are subject to performer availability, hauntings, demonic possession, witchcraft and a host of other factors outside of our control.</p> <p>We look forward to seeing many of you over the weekend,  <i>The Ministry of Steampunk</i></p>			